

# **2012 MASE MADNESS**

1st Annual Basketball Tournament

# **OFFICIAL RULES**

\*Rules subject to change prior to Tournament\*

### ALL GAMES will start at their scheduled times and THERE IS NO GRACE PERIOD!

## **GAME STRUCTURE**

- 1.) 16 minute halves running clock.....clock stops LAST 2 MINUTES of each GAME.
- 2.) Halftime will be 2 minutes. Amount of time for pregame warm ups depends on the game before you (Games will start ON TIME). On average teams will probably be given between 2-3 minutes to warm up, so arrive early to get loose and STRETCH.
- 3.) 2 point shooting fouls will be ONE POINT/ONE SHOT....3 point shooting fouls will be ONE POINT/TWO SHOTS.
- 4.) 5 personal fouls per player will result in fouling out (techs count as personals too). Each technical foul will result in automatic 2 points and possession of the ball. 2 technicals over the course of the game and the player will be removed from the tournament.
- 5.) 5 team fouls per half result in a 1 and 1, and all fouls in the last minute of the GAME will be 1 and 1.
- 6.) 1st Overtime is a 2 minute overtime....2nd overtime is sudden death. IF fouled on a shooting foul in overtime the player must make the free throw to end the game. IF fouled on the floor, the player must make the front end of the one-and-one to end the game. All overtime fouls will be one-and-one.
- 7.) College Men's/Women's Rules
- 8.) No "replacement" players allowed. Whatever team starts tournament on Saturday is the team that must finish the tournament on Sunday!

#### **PLAYOFF SEEDING**

Top 2 teams in each division will make the playoff round. Tie breakers to determine playoffs:

- 1. Head to Head
- 2. Point Differential (a forfeit will count as a 10 point win)
- 3. Points allowed
- If we have 3 teams within a division that are 2-1 and one team 0-3, this means it will come down to point differential since you will all have beaten each other....So play hard the entire game!!
- In determining playoff seeding, it will come down to:
- 1. record
- 2. head to head
- 3. point differential
- 4. points allowed
- 5. coin flip

If we have (for example) three teams that are 3-0, they will be seeded 1 to 3 based on their point differential first, and points allowed second. If they are still tied we will go to a coin flip.

### **UNIFORM POLICY**

- Everyone must wear the team tee shirt provided for the duration of the tournament. Team players will be assigned a color and Team Sponsor by the Mase Madness Committee. These shirts will be handed out at check-in on the 1<sup>st</sup> day of the tournament so please plan to arrive early enough to provide ample time for tee shirt distribution. Thank you.